Thomas Sutton Curriculum Vitae

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Current Role

Associate General Manager frog design, Milan

I am responsible for the business objectives of the Milan studio, which I established in January 2005. In that time I have grown the team of 20, in a variety of creative, technical, and business disciplines. As well as managing the business, I actively participate in client acquisition, account management, and creative leadership. I also co-chair frog's global healthcare expert group.

Skills and Experience

I have deep and broad professional experience in innovation, design, and product development – with a particular focus on the healthcare sector.

I have a successful history of:

- Management of design organisations.
- Leadership of creative and technical teams.
- Planning and management of projects from scoping to delivery.
- Discovery of innovation opportunities through user-centred design processes.
- Delivery of useful innovation in real-life projects.
- Integration of complex products and projects through a system design approach.

Career History

Associate General Manager frog design, Milan Sind	ce January 2005
Industrial Design Manager/Project Manager Flextronics Design, Milan	2000 → 2004
Designer/Senior Designer Design Continuum, Milan	1997 → 2000
Designer Museum of New Zealand Te Papa Tongarewa, Wellington	1996 → 1997

Education

A-passes in Mechanical and Materials Engineering, Open University, UK	2000-2004
Bachelor of Design, (Industrial) Victoria University of Wellington, NZ	1995
High school scholarships in English, Chemistry, Physics, and Mathematics	1990

Languages

English Mother tongue **Italian** Fluent

Detailed Professional History

Associate General Manager frog design, Milan

www.frogdesign.com

Since founding the frog design office in Milan, I have:

- Rapidly expanded the business while ensuring consistent profitability
- Built up a team of 20 fulltime staff, in the disciplines of Industrial Design, Interaction Design, Mechanical Engineering, Software Development, and Program Management.
- Actively led multiple client engagements from acquisition to delivery
- Driven innovation and excellence in our design services
- Established and maintained a stimulating and rewarding work environment.

Industrial Design Manager/Project Manager Flextronics Design, Milan 2000 → 2004

www.flextronics.com

As the founder and manager of the Industrial Design group at Flextronics Design Milan, I was responsible for all aspects of managing the group including:

- Recruitment, Training and Mentoring of the team
- Definition of work processes and tools, integration of ID activities with existing technical processes
- Project leadership on ID projects ranging from cellular phones to base-stations to drug delivery devices

In parallel I was Development Project Manager for multiple medical device projects. My responsibilities included:

- Management of project resources (ID, mechanical, electrical, and software engineering, prototyping, industrialisation and quality) across multiple locations.
- System design including functional block diagramming, usability analysis, defining Critical-to-Quality parameters and project tradeoffs.
- Risk management including FMEA and System Risk Analysis
- Transfer to pilot production (in China)
- Project planning and budgeting
- Client management at a technical and commercial level

Industrial Designer / Senior Industrial Designer Design Continuum, Milan 1997→2000

www.dcontinuum.com

As a team leader and designer I contributed to a wide variety of Industrial design projects, from sunglasses to glucosemeters, camping stoves to injection devices. Customers included Roche Diagnostics, Proctor and Gamble, Camping Gas, HP, and Zeiss.

Designer Museum of New Zealand Te Papa Tongarewa, Wellington

1996→1997

In-house designer in the exhibition design team, developing display equipment such as glass cases, plinths and barriers, and interactive kiosks.

Since 2005